# REGISTERING A STATE/club/AAA TEAM - 2023-2024

# It is your responsibility to meet ALL the following requirements before the deadline so your team can be activated and sent in for scheduling:

- ✓ 2 properly licensed (or waivered) coaches must be registered in the Affinity system and be on the roster
- ✓ Every admin on the roster must have current Concussion & SafeSport certificates in their profile
- ✓ The minimum number of players (based on age group) must be registered and on the roster
- ✓ Each player must have a birth certificate uploaded in the system (ONLY THE REGISTRAR CAN UPLOAD)

### Deadline for fall: June 23rd

**REGISTRATION LINK** – All players and admin will go to the *Club Registration* page on the NUCS website.

**COACHES AND TEAM MANAGERS** – Register using the **Admin Assignment Codes** for the team.

LINKS for the following can be found on the Registration page of the NUCS website.

- <u>U.S. Soccer Connect Login</u>: Once registered as Admin you must log in to have access to your team page and to keep track of players who are registering and see who needs to upload photos or birth certificates.
- Admin must upload a recent photo. Upload it when you register or email it to the Registrar.
- Concussion Course & SafeSport Course: ALL ADMIN MUST COMPLETE BOTH EACH YEAR. You MUST upload NEW (completed this year) copies of your certificates to your profile or email them to the Registrar to be uploaded. Remember to save the certificates to your computer at the completion of the courses.
- <u>Coach Licensing Info</u>: UYSA has updated their licensing structure, please visit their website for more info. All licensing is done through UYSA.
- UYSA Resource Center: Forms, "How Tos", Policies, etc.
- <u>Team Manager FAQs</u>: Info on Club Passing, Entering Scores, Reschedules, etc.

#### <u>PLAYERS</u> – Register using the **Player Assignment Code** for the team.

- All players use the same Player Assignment Code
- Players must have a birth certificate & current photo (headshot) in their profile (see below)
- It is the Admins' responsibility to be sure each player is the correct age to play on the team. PLEASE double check birth years before offering a spot on your team.
- Players can be added to the roster anytime until the max has been reached, they will use the same procedure and info listed above (including spring only players).

<u>BIRTH CERTIFICATES</u> – ALL players must have a government issued ID (usually a birth certificate or passport) uploaded in their profile or they will not show up on the roster and will not be allowed to participate in games.

- If a player does not have a BC in the system they must email it to <a href="mailto:registration@northutahcountysoccer.com">registration@northutahcountysoccer.com</a>
- The BC must be a full size PDF or JPEG file that is not blurry, fuzzy, dark, shadowed, or cropped/cut off in order to meet the UYSA requirements (the wallet sized birth certificate cards will not be accepted)
- Players must register and be on the roster before emailing the Birth Certificate to upload.

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<u>Pнотоs</u> – All admin and players must upload a new picture when they register or they will not show up on the roster and will not be allowed to participate in games.

- Photos must be a head shot, facing and looking straight at the camera, with no funny faces/hats/sunglasses/or anything blocking the face
- Photos that do not meet the UYSA requirements will automatically be deleted and a correct picture must be uploaded by the Admin or parent.

<u>UNIFORMS</u> – UYSA is requiring UCSC teams to have the same color jerseys to be able to club pass going forward. You will receive more information on this at the end of May 2023. Players should have "home" and "away" uniforms. Uniforms are chosen by the coach (who orders them) and the players pay the coach directly. NUCS gets a large quantity discount through Score Sports (<u>scoresports.com</u>) and Protime Sports (<u>protimesports.com</u>), and both companies will give NUCS coaches a discount if you ask for it

<u>GAMES & SCHEDULES</u> – Games will be played through the State Competition League. UYSA will create schedules after Alignment, and a link to the schedules will be available on our website as soon as they've been posted (on the Schedules tab).

HOME FIELD – Will be assigned to you by the Competition Director and is based on where your players live

<u>REGISTERING ADDITIONAL PLAYERS</u> – Players can register to the team until the roster is full. Once a team has been activated players who register will show up at the bottom of the team page in the Unassigned New Members section. Notify the Registrar that they are there so they can be moved up to the roster (if they have a BC in their profile)

<u>TOURNAMENTS</u> – Are optional and independent of NUCS/UCSC. A list can be found on the Utah Youth Soccer Association (UYSA) website: <u>www.utahyouthsoccer.net/sanctioned-tournaments</u>

TEAM INFO - For Fall 2023 - Spring 2024

Age	Year born	Registration Fee*		Play	Min roster size	Max roster size~	# of years to "play up"	Game length (halves)	Ball size
U9	2015	\$305	X-League	7v7	9	12	1	25 min	4
U10	2014	\$305		7v7	9	12	1	25 min	4
U11	2013	\$320		9v9	11	15	2	30 min	4
U12	2012	\$320		9v9	11	15	2	30 min	4
U13	2011	\$335	SCL	11v11	13	18	2	35 min	5
U14	2010	\$335		11v11	13	18	2	35 min	5
U15	2009	\$270		11v11	13	18**	no limit	40 min	5
U16	2008	\$270		11v11	13	22	no limit	40 min	5
U17	2007	\$270		11v11	13	22	no limit	45 min	5
U18	2006	\$270		11v11	13	22	no limit	45 min	5
U19	2005	\$270		11v11	13	22	no limit	45 min	5

<sup>\*</sup> U15-U19 fee is only one season,

A registration late fee of \$5 will be charged starting August 1st

<sup>\*\*</sup>up to 4 players may club pass,

<sup>~</sup> max. # of players that will print on a game day roster is 18.